## Yogita Pahuja

Bachelor's In Interaction & UX Design

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⊙ Delhi | Pune

#### **Work Experience**

## Infinite Locus, Gurgaon, India

Feb 2025 - Present

#### **UI/UX Designer**

- Collaborated on diverse brands including **Sprite** (<u>link to the site</u>), **Ten X You** (<u>link to the site</u>), **Opten** (renewable energy solutions), and **Hyue** (<u>link to the site</u>), crafting user-centric interfaces tailored to each industry.
- Worked closely with **cross-functional teams of designers**, **product managers**, **and developers** to make functional, intuitive designs.
- Gained hands-on experience with design systems, variable prototyping, and client communication.
- Adapted quickly and delivered high-quality work in a fast-paced, deadline-driven environment.

### NO NAMES, Delhi, India

May 2024 - Jan 2025

#### **Product Designer**

- Built a comprehensive dating application from scratch (playstore link | appstore link), applied in designing a user-friendly interface for a dating app.
- Conducted **extensive research** on leading dating apps to identify and implement interactions for optimal user experience.
- Designed a **multi-purpose admin panel** through iterative feature development to support team-wide functionality.
- Performed UI and functional testing to ensure smooth and intuitive app performance.

#### Inspect NAU, Delhi, India

July 2024

#### Freelance UI Designer

• Re-designed and optimized the user flow of a merchant navy app to enhance usability, ensuring a seamless experience for officers.

## Spoke Design Labs, Bangalore, India

August 2023 - May 2024

#### **UI/UX Intern**

- Designed websites across various industries, including casino, Makani- A marketing agency (link to the site), and automotive sales.
- Collaborated on marketing strategies and scripting to launch a podcast (<u>link to the podcast</u>), supporting its growth from the ground up.

## **Notable Academic Projects**

### **Google FitBit**

Feb 2022 - June 2022

#### Interaction & UX Designer

- Interviewed elderly user group to identify their pain points, analysed the primary research data
- Created a UI/UX for Google Fitbit that will be **inclusive and accessible** to the elderly audience
- Developed a prototype for fall detection alarm to identify the difference between the a fall and exercising movements using pulse detection sensor and accelerometer
- Identified the **material** Fitbit band should to be to get accurate results for fall detection and make it comfortable for the users to wear

### **AR Gym Trainer - Graduation Project**

Sept 2023 - Dec 2023

#### **Interaction Designer**

- Conducted **user interviews and extensive primary and secondary research** to identify gaps in the fitness industry.
- Developed a prototype for an AR gym trainer, addressing industry needs and enhancing experience through innovative technology.
- Conducted **user testing** to identify flaws in the prototype and user experience for active gym-goers

# Dissertation Thesis Android OS is not user-friendly for unorganized sector

Feb 2024 - June 2024

#### **UI/UX Design**

- Conducted **primary research of 110 users** to identify their pain points while using Android OS
- Did secondary research on all Android OS customisation & skins that can change the way the UI looks
- Provided calculated suggestions that could help the unorganised sector easily navigate their Android phones and perform day to day tasks
- Link to the entire dissertation presentation

## **Software Skills**

Adobe Illustrator Adobe Photoshop **Prompt Building** Figma Framer Adobe Aftereffects Adobe Indesign Blender Webflow CSS HTML5 Miro Arduino UNO Atlassian Suite Google Suite Notion

## **Design Skills**

User Interface Design User Experience Design Branding
Design Reserach 2D Animation 3D Animation Wireframing
Graphic Design Communication Design Prototyping
Quality Analysis Interaction Design Strategy Design